GEORGE S. HENRY ACADEMY COURSE OUTLINE
Communication Technology

COURSE CODE	TGP3M101	GRADE	11
TEACHER(S)	Ms.Hakimi	CREDIT VALUE	1
DEPARTMENT	Art	PREREQUISITE	None

COURSE DESCRIPTION:	**This course examines communications technology from a media perspective. Students will develop knowledge and skills as they design and produce media projects in the areas of live, recorded, and graphic communications. These areas may include TV, video, and movie production; radio and audio production; print and graphic communications; photography; digital imaging; broadcast journalism; and interactive new media. Students will also develop an awareness of related environmental and societal issues, and will explore college and university programs and career opportunities in the various communications technology fields.** **Overall Expectations:** 1. demonstrate an understanding of the core concepts, techniques, and skills required to produce a range of communications media products and services; 2. create productions that demonstrate competence in the application of creative and technical skills and incorporate current standards, processes, formats, and technologies; 3. demonstrate an understanding of the social effects of current communications media technologies and the importance of respecting cultural and societal diversity in the production of media projects. 4. demonstrate an understanding of and adhere to legal requirements and ethical standards relating to the communications technology industry; 5. identify careers in communications technology for which post-secondary education is required or advantageous, and describe college and university programs that prepare students for entry into these occupations Additional information can be found at: http://www.edu.gov.on.ca/eng/curriculum/secondary/subjects.html

COMMUNICATION

Please direct all questions or concerns regarding student progress or program of study to the course teacher. Please call the main office to leave a message at 416-395-3240. Or you can email: **narge.shams-hakimi@tdsb.on.ca**

CONCRETE LEARNING RESOURCES	DIGITAL LEARNING RESOURCES
No assigned Textbooks	**Bright Space, D2L: Course website** **Included all units' lessons, assignments, updated marks ,announcements, and important dates**
	Variety of online examples and Youtube files are available for students to use as references

GEORGE S. HENRY ACADEMY'S COURSE WORK POLICY

For each evaluation, the teacher will inform students of the **due date** and the **ultimate deadline**. The ultimate deadline is the last opportunity for students to submit an assignment for evaluation. Teachers may also use a variety of other methods for dealing with late and missed assignments at their discretion.

Strategies to assist students in meeting deadlines include:
- Peer tutoring
- Using the school app
- Using a personal agenda
- Seeking extra help from teachers
- Requesting for assistance with time management and organizational skills
- Getting help from parents/guardians
- Getting help from a caring adult in the school

ASSESSMENT AND EVALUATION OF STUDENT ACHIEVEMENT

Each course follows an achievement chart which enables teachers to make judgements about student work that are based on clear performance standards and on a body of evidence collected over time. Additional information can be found on the Ministry of Education website noted within the course description.

ACHIEVEMENT CHART CATEGORIES

Knowledge and Understanding (K & U): Subject-specific content acquired in each course (knowledge), and the comprehension of its meaning and significance (understanding)

Thinking (T): The use of critical and creative thinking skills and/or processes

Communication (C): The conveying of meaning through various forms

Application (A): The use of knowledge and skills to make connections within and between various contexts

COURSE WORK (70% of your overall grade)

Categories	%	Possible Assessments of Learning
K & U	17.5%	**Knowledge of content** (facts, terms, procedural skills, use of tools) **Understanding of content** (Understanding of mathematical concepts)
T	17.5%	**Use of planning skills** – understanding the problem (e.g., formulating and interpreting the problem, making conjectures) – making a plan for solving the problem **Use of processing skills** – carrying out a plan (e.g., collecting data, questioning, testing, revising, modelling, solving, inferring, forming conclusions) – looking back at the solution (e.g., evaluating reasonableness, making convincing arguments, reasoning, justifying, proving, reflecting) **Use of critical/creative thinking processes** (e.g., problem solving, inquiry)
C	14%	**Expression and organization of ideas and information** (e.g., clarity of expression, logical organization), using oral, visual, and written forms (e.g., pictorial, graphic, dynamic, numeric, algebraic forms; concrete materials) **Communication for different audiences and purposes** (e.g., peers, teachers) and purposes (e.g., to present data, justify a solution, express a mathematical argument) **in oral, visual, and written forms** **Use of conventions** (e.g., terms, symbols) in oral, visual, and written forms
A	21%	**Application of knowledge and skills in familiar contexts** **Transfer of knowledge and skills to new contexts** **Making connections within and between various contexts** (e.g., connections between concepts, representations, and forms within mathematics; connections involving use of prior knowledge and experience; connections between mathematics, other disciplines, and the real world)

FINAL EVALUATION (30% of your overall grade)

Type	Description	30%
Culminating Task(s)	The culminating Assignment can be creating a portfolio including the best of the students' examples in photography unit, Photoshop Unit, Principles of Design unit, Flash Animation Unit, and making final 1 min Flash Animation story including music	A/ T/ K/ C
Exam	No final exam in this course	

UNITS OF STUDY/COURSE ROAD MAP (subject to change)

Unit 1 : Digital Photography

1. Function of Digital Camera	C/K/A
2. Components of good photography	C/K/A
3. History of photography	C/K/A
4. Final evaluation may include a **Quiz**	C/K/A

Unit 2: Digital Photo Editing

1. Introducing Adobe Photoshop	A/K/T
2. Editing photos	A/K/T
3. Final evaluation may include **Editing your own picture Assignment**	A/K/T

Unit 3: Principles of Design

1. Introduction to Principles of Design	K
2. Final evaluation may include **creating a canvas showing all principles and their descriptions**	A/C/T

Unit 4: Animation Technique

1. Introduction to Adobe Flash Assignment	K
2. Creating short animation using Flash	K/A/T
3. Creating animation using shape tween, classic tween and motion tween	K/T/A/C
4. Creating a 30 sec animation story	K/T/A
5. Final evaluation may include **creating a 45 sec animation story and adding music**	K/T/A/C

Unit 5: Communication technologies, job opportunities and environmental effect

1. Effect of the Communication technology on Environment Research	C
2. Job Opportunity Research	C
3. Presentation	C
4. Final evaluation may include research report and presentation	C

The date they are scheduled is flexible due to different learning curves for classes. Tests are not given until the teacher believes the class is ready. The order of the units in this table is not necessarily the order in which they will be presented in this course.

GEORGE S. HENRY ACADEMY'S LATE & MISSED EVALUATION POLICY

It is the responsibility of the student to make arrangements with their teacher for any missed course material and/or assignments. Extenuating circumstances will be considered on a case-by-case basis.

GEORGE S. HENRY ACADEMY'S ACADEMIC DISHONESTY POLICY

Cheating and plagiarism will not be condoned. For more information, refer to the Academic Honesty Policy found in the Student Handbook. The Student Handbook can be found in the George S. Henry Academy app.

SPECIALIST HIGH SKILLS MAJOR (SHSM) REQUIREMENTS

GRADE 11 AND 12 CREDITS	ENVIRONMENT	HEALTH & WELLNESS	HOSPITALITY &TOURISM
Major Credits	4	4	4
English *(including a CLA*)*	2	1	1
Mathematics *(including a CLA)*	1	1	1
Science or Social Sciences and Humanities *(including a CLA) (May be substituted with 1 coop credit)*	-	1	-
Business Studies or Science *(including a CLA) (May be substituted with 1 coop credit)*			1
Cooperative Education	2	2	2
TOTAL	**9**	**9**	**9**

*Contextualized Learning Activity