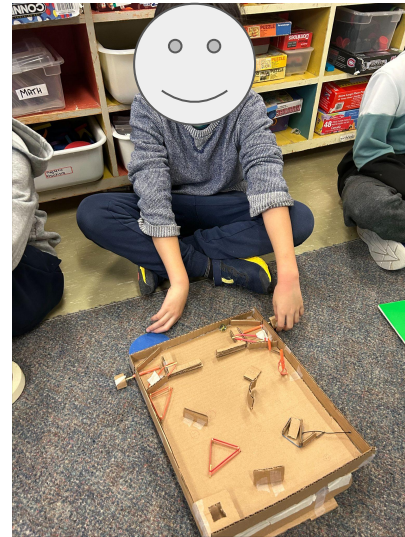
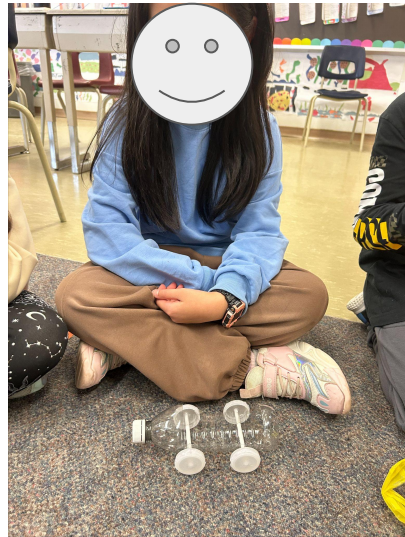
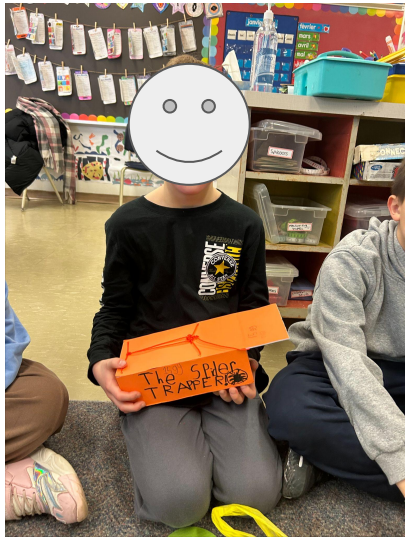
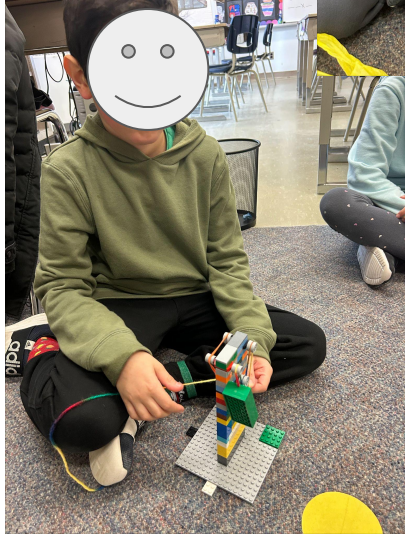


**3/4** Our Grade 4 students put their creativity and problem-solving skills to the test in our *Machines and Mechanisms* unit! Given the challenge of identifying a real-life problem and designing a machine to solve it, they applied their knowledge of simple and complex mechanisms to create innovative solutions. Each student built a model, labeled its mechanisms, and explained how their machine transforms motion to complete a task.

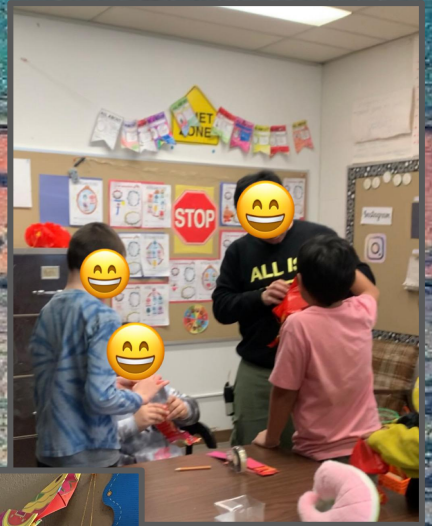
Check out the photos of our young engineers with their incredible inventions!





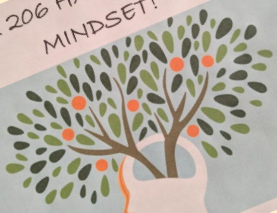
JLD

Welcome back room 201, and happy 2025! In January, we celebrated Lunar New Year by making snake chains for the Year of the Snake. As we created our colorful chains, we practiced "Dream work makes the teamwork!" Working together, we built long, beautiful chains to decorate our classroom. It was a fun way to start the year. We're excited for more learning and teamwork ahead! 🎉🐍



JAUT

ROOM 206 HAS A GROWTH MINDSET!



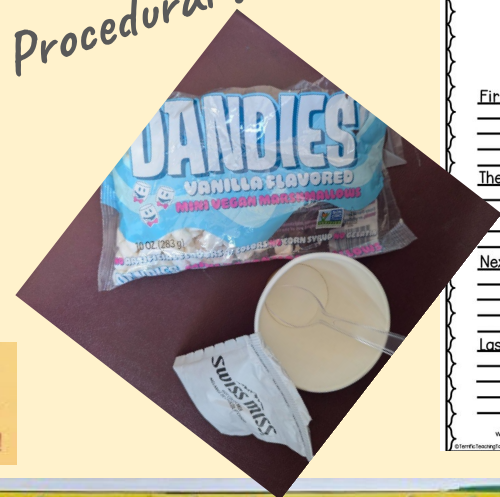
# Social Skills

**GrowIt! Mindset vs. Fixed Mindset**

Visuals used in fixed mindset are fixed, but they can grow or change. Growth mindsets are not fixed. They can grow or change. Visuals used in growth mindset are not fixed. They can grow or change.

GrowIt! Mindset	Fixed Mindset
Things I can make a better job than I am at.	I can't learn.
Things I can't make a better job than I am at.	I can't learn.
Things I can't make a better job than I am at.	I can't learn.
Things I can't make a better job than I am at.	I can't learn.

# Procedural Writing



Name \_\_\_\_\_ Procedure Writing Fourth Grade

## How To Make Hot Cocoa

First \_\_\_\_\_

Then \_\_\_\_\_

Next \_\_\_\_\_

Last \_\_\_\_\_

CCSS.ELA-LITERACY.W.4.2  
Write informative/explanatory texts to examine a topic and convey ideas and information clearly.

Gong Xi Fa Cai!

Xīn nián hǎo  
新年好  
Happy New Year!

If I complete my hard work I can reach my goals

Growth Mindset

Creating Pennants

# Visual Arts

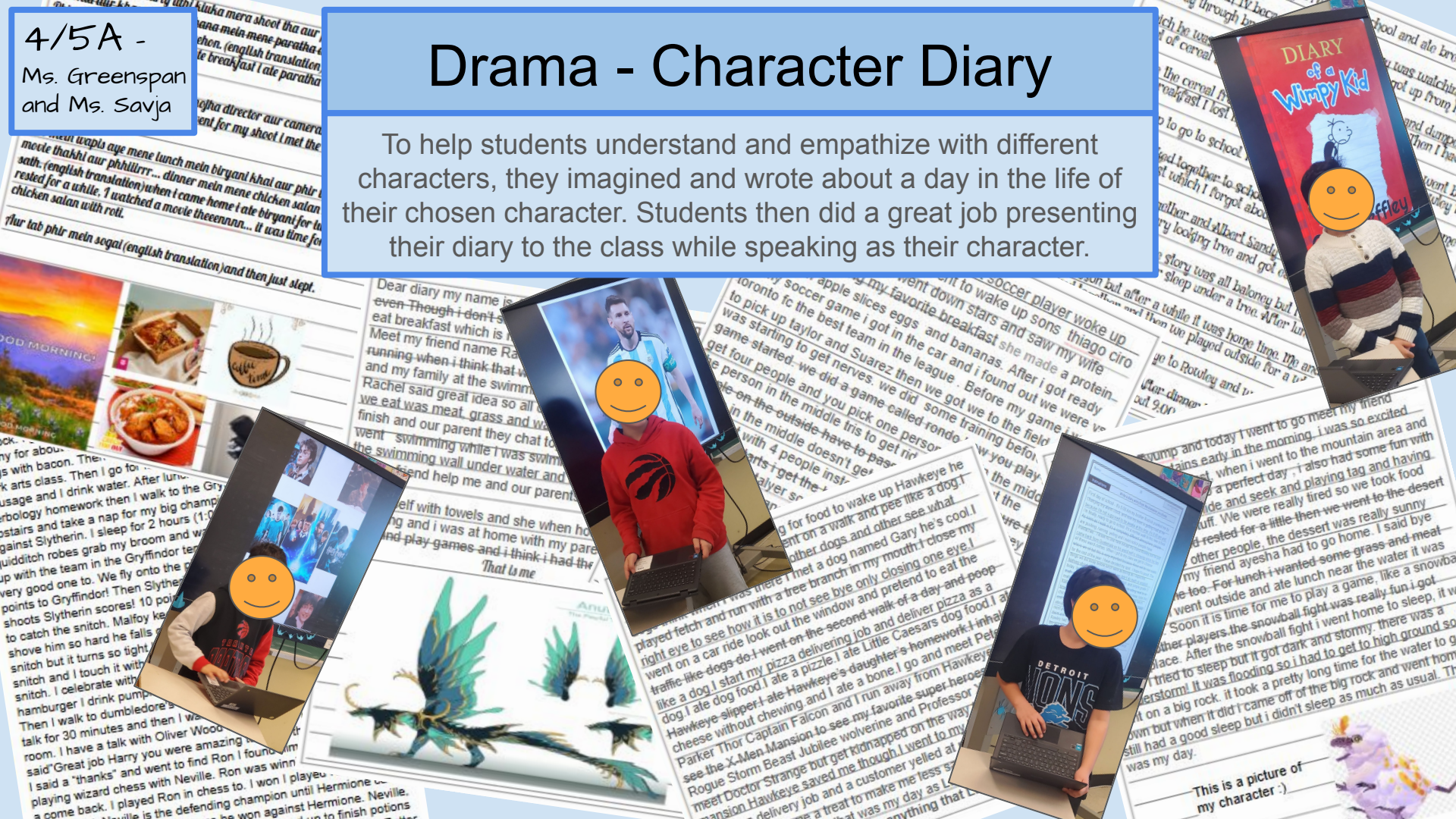


4/5A -

Ms. Greenspan  
and Ms. Savja

# Drama - Character Diary

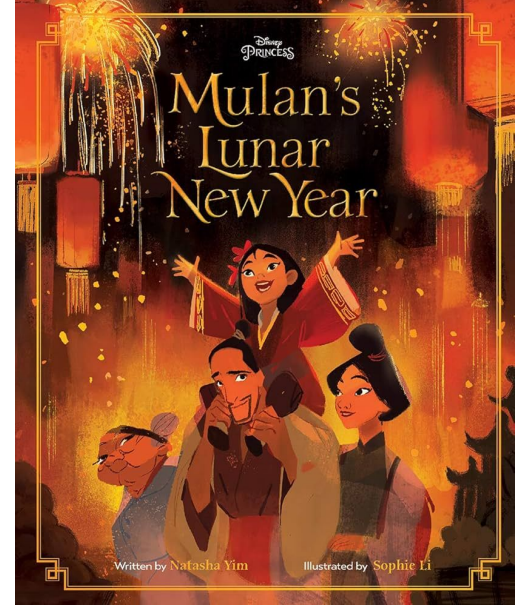
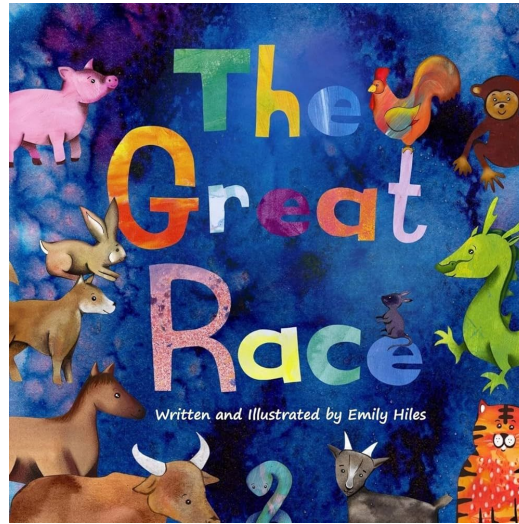
To help students understand and empathize with different characters, they imagined and wrote about a day in the life of their chosen character. Students then did a great job presenting their diary to the class while speaking as their character.



4/5B

In language/arts, we explored two stories explaining the origin of the twelve animals chosen for the Chinese Zodiac and cultural traditions celebrated. We created some artworks celebrating 2025 as the Year of the Snake and illustrating our works with artifacts of significance.

Lantern = letting go of the past year and welcoming the new year with good fortune.

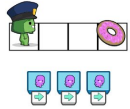


# What's Happening in the Library?

Coding! That's what's happening in the Library! This month, the students in Ms. Vasquez's class were learning all about the importance of **sequence** in coding.

## SEQUENCE

the order that commands are performed by a computer



## COMMAND

a single instruction in code



## ALGORITHM

steps to complete a task



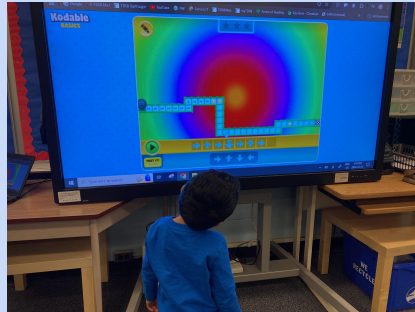
## BUG

a mistake or error in an algorithm that causes the computer to do something we don't want it to do



## DEBUG

find and fix errors (bugs) in programs



We learned that if we didn't get the **sequence** of commands correct, we would have a **'bug'** in our **algorithm**. Then we would have to **'debug'** the program to make it work!

# What's Happening in the Library?

This month, the students in Ms. Yip's and Ms. Buckler's classes played a dice rolling game to learn about what **conditions** are when coding.

## CONDiTiONAL

an if-then  
statement  
that only runs  
under certain  
conditions or  
situations

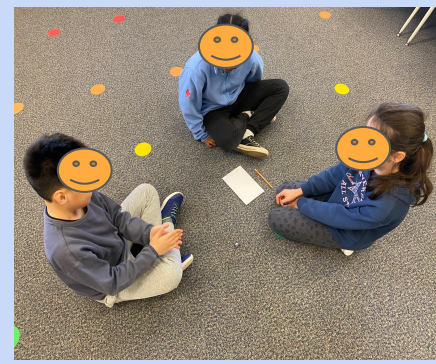


## Iffy Dice Game

- RULES:
1. Make groups of 4-5
  2. Pick one player to keep score
  3. Youngest player rolls first
  4. Take turns rolling the dice and pass to your right



- IF you roll 1, add 1 point to your score  
IF you roll 2, add 2 points to your score  
IF you roll 3, steal a point from your neighbor to your right  
IF you roll 4, give a point to your neighbor to your left  
IF you roll 5, clap 10 times  
IF you roll 6, you lose a turn  
IF you are the first to 10 points, YOU WIN!





# Q-MACK presentation

On January 27th, Muirhead had a very special presentation from an Indigenous presenter Q-Mack about how to become an ALLSTAR:

**A: Attitude**

**L: Leadership**

**L: Love**

**S: Self Control**

**T: Teamwork**

**A: Accountability**

**R: Respect**

