

Stop Light Challenge



Number of Players: 2 or more

How to Play:

One of the players picks a number that is three digits (0-9). The other players take turns guessing numbers until one of them gets it right. The player that is “IT” records the guessed number on a piece of paper or black board and puts a letter beside the number for each digit. **R** for red, **Y** for yellow, and **G** for green.

Red

No digits are correct

Yellow

A digit is correct but not in the correct place

Green

A digit is correct and in the correct position

EXAMPLE: Mystery number: 269

571 (R)
820 (Y)
942 (YY)
429 (YG)
259 (GG)
269 (GGG)

NOTE: Always record the letter starting with R first, then Y then G. The *location* of letter does not refer to the location of the digit.

